

# ROSWELL

## THE BEGINNING



WELCOME TO  
**ROSWELL**  
CURRENTLY NOT KNOWN  
FOR ANYTHING



SACH IT TO ME  
PRODUCTIONS

## PRECAUTIONS

● This disc contains software for the CONSOLE system. Never use this disc on any other system, as it could damage it. ● This disc conforms to CONSOLE® specifications for the PAL market only. It cannot be used on other specification versions of CONSOLE®. ● Read the CONSOLE® system Instruction Manual carefully to ensure correct usage. ● When inserting this disc in the CONSOLE® system always place it with the required playback side facing down. ● When handling the disc, do not touch the surface. Hold it by the edge. ● Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. ● Do not leave the disc near heat sources or in direct sunlight or excessive moisture. ● Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could to malfunction.

## HEALTH WARNING

Always play in a well lit cave. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and therefore should never play a PS1/N64 title, as they may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing; altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

## PIRACY

The unauthorised reproduction of all or any game part of this product and the unauthorised use of registered trademarks are likely to constitute a criminal offence. Piracy harms consumers developers and more importantly publishers, oh and retailers. If you suspect this game product is an unauthorised copy, or have any other information about pirate product, then you won't have this manual so its okay it's real.

## PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. Because if parents can't do it no one can. PLEASE NOTE it is not a guide to gaming difficulty. IDIOTS! Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age rating of the game reflects the intensity of this content. The icons are:-



The third is an icon indicating the game can be played online. This icon may be used by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:



For further information visit  
<http://www.pegi.info>

**See back page of this manual for Customer Service Numbers.**

## SYSTEM SOFTWARE UPDATES






For details about how to perform System Software updates for the CONSOLE® system, visit [eu.console.com](http://eu.console.com) or refer to the CON™ system's Quick Reference document.



### PARENTAL CONTROL

This product has a preset Parent Control Level based on its content. You can set the Parental Control Level on the CONSOLE® system to restrict the playback of a product with a Parental Control Level that is higher than level set on the CON™ system. For more information, please refer to the CON™ system Instruction Manual.

This product is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the product package (except where, by law, another rating system applies). The relationship between the PEGI system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVELS	PEGI RATING AGE GROUP
2	 www.pegi.info
3	 www.pegi.info
5	 www.pegi.info
7	 www.pegi.info
9	 www.pegi.info

FOR HOME USE ONLY: More legal mumbo-jumbo that no one reads anyway because the print is soo small anyway and then it just seems to get smaller and smaller as it drones on about registered trademarks of logos from the software developer™. Console manufacture™. And the bloody disc it uses®. Then there is even more legal mumbo-jumbo.



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# SETTING UP

Set up the CONSOLE® system according to the instructions in its instruction manual. At start-up, the On/Off indicator light will glow red to indicate that the CONSOLE® system is in Standby Mode. Press the On/Off/RESET button and the On/Off indicator will turn green.

Insert the ROSWELL: THE BEGINNING disc into the disc slot, slowly, with the label side facing upwards. Select the controller icon from the Home Menu. A thumbnail image of the software will be displayed. Press + button to commence loading.

Do not insert or remove accessories once the power is turned on.

ROSWELL: THE BEGINNING only supports use of the SEVENTHAXIS™ Wireless Controller.

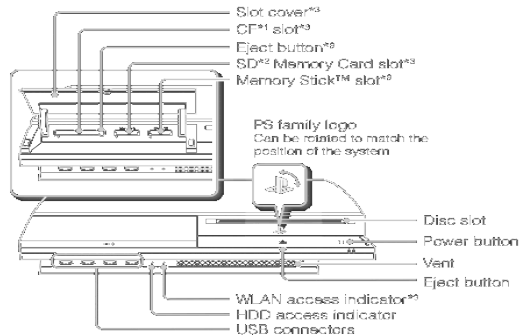
Please refer to the CONSOLE® system Instruction Manual for further details about setting up and recharging a Wireless Controller.

**PLEASE NOTE:** the information in this manual was correct at the time going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product.

Note: This title uses an autosave feature. Do not switch off the power while the HDD access indicator is flashing.

This title autoloads data on boot up. Do not turn off the system whilst the HDD access indicator is flashing.

## CONSOLE® SYSTEM FRONT

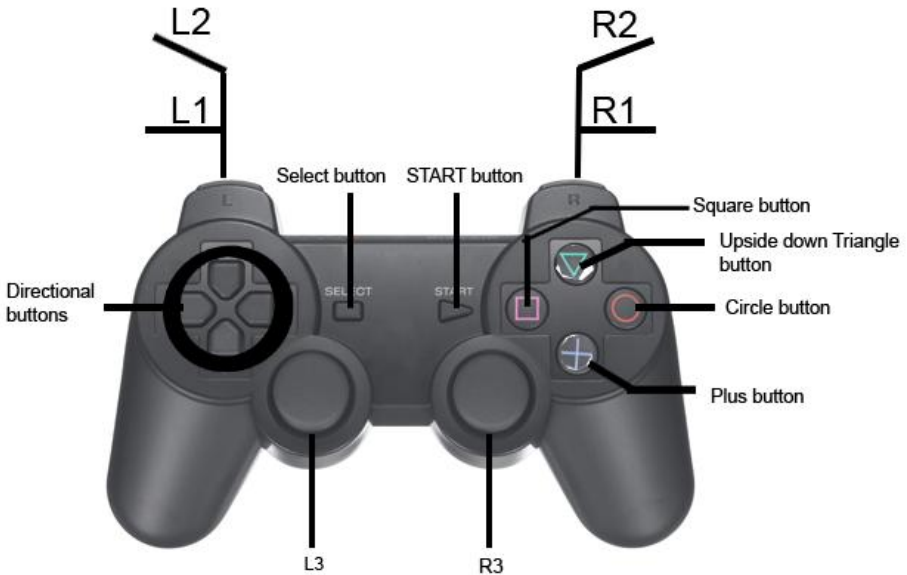


Quitting a game: During gameplay, press and hold down the CON button on the wireless controller for at least 2 minutes. During this point we'll charge you £4/€6 for bring up the menu. Then select "Quit Game" from the screen that is displayed and the transaction will be complete.

Hint: To remove a disc, touch the ◀ button after quitting the game.

# GETTING STARTED

Using the SEVENTHAXIS™ wireless controller for dummies.



Note: To use the controller, you must first register or “pair” the controller with the CONSOLE<sup>®</sup> System and assign a number to the controller, this too will cost you £4/€6 to provide this service. For details, refer to the instructions supplied with the system.

## SAVED DATA FOR THE CONSOLE<sup>®</sup> FORMAT SOFTWARE

Saved data for the CONSOLE<sup>®</sup> format software is saved on the system’s hard disk. The data is displayed under “Saved Game Utility” in the Game Menu.

## SINGLE PLAYER MENU

From this menu, you can launch a new game, resume games in progress, switch to the Multiplayer menu of *Roswell: The Beginning* or access the configuration options.

### Singleplayer

The single player option drops down when selected and gives players the option to start a new game or continue a previously saved game. If continue is selected, a new menu opens up with the available games to load.

### Multiplayer

Switch to the multiplayer menu.

### Options

In the Extras menu, the player can view trophies which are awarded for completing certain tasks within the game which are not tied to the storyline. Other rewards include concept art and unlocked video sequences.

### Extras

View Credits, unlocked content, such as concept art and Making of videos.

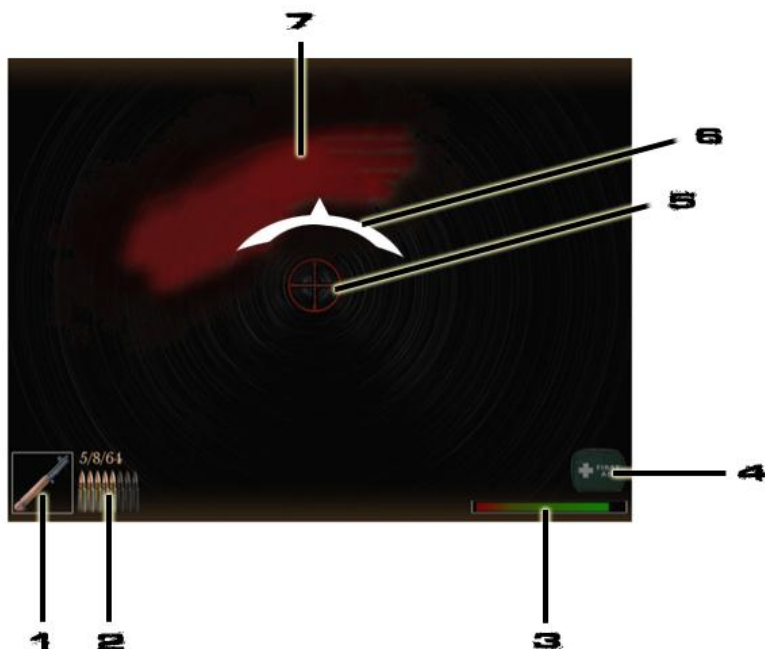
## SAVE SYSTEM

ROSWELL: THE BEGINNING utilizes an automatic checkpoint save system to save your game progress. You may also choose to save your progress after each mission via the Victory screen.

## IN-GAME DISPLAY

1. **Inventory** – Shows your current weapon.
2. **Ammo Count** – Shows your remaining bullets and grenades.
3. **Health Bar** – Shows your current health
4. **Special Items** – Shows your currently selected special items, such as a health pack.
5. **Crosshair** – Use the crosshair to aim your weapon at enemies. Your crosshair turns red when pointed at an enemy, and green when pointed at a

friendly. When you run or walk, your crosshair widens or disappears. When you stop moving, you automatically steady your weapon and the crosshair narrows. The wider the crosshairs are, the wider your spread of bullets will be when firing your weapon.



6. **Damage Indicator** – White marker near the centre of the screen indicating which direction damage came from.
7. **Damage** - When taking damage, blood splatters onto the screen. This partially distorts the view for a short period of time.

## HEALTH SYSTEM

When the player is low on health (10% or below), the screen emits a red glow and a fog surrounds the players vision. This effect is to cut off the player's link with their peripheral vision, showing the characters distress and need of medical attention.

*When a character uses a Medi-Kit, the whole HUD pulses white and the Health Bar gradually increases.*

# MOVEMENT CONTROLS

<b>Command</b>	<b>Default Button</b>	<b>Description</b>
Move	Left stick	Moves Character.
Aim	Right Stick	Changes direction for your crosshair.
Fire	R1	Fires your current weapon.
Throw Grenade	R2	Throw a frag grenade.
Melee	R3	Use a Melee attack.
Aim Down the Sight	L1	Press and hold to maintain A.D.S
Use Special Item	L2	Press to use Special items
Sprint	L3	Press and move forward on the left stick to sprint.
Interact/Reload	Upside down Triangle	Reloads your current weapon; also lets you use object in the world.
Jump	+	Press to jump
Cycle Weapon	←/→	Pressing left or right on the D-pad will cycle the weapon to the next one.
Pause/Show objectives	Start	Pauses the game and bring up the Pause Menu.

# MULTIPLAYER

## **Play Online**

Play online with anyone, any time on Play Online. Select this mode from the Multiplayer Menu to join a lobby, invite friends to your party or a game.

**Leaderboards** – This shows you how you stack up compared to other multiplayer mode players on Play Online.

## **Lan Party**

Choose this mode from Multiplayer Menu to play multiplayer games via LAN. You may create or join a host from here.

## **Split Screen**

Select this option to access the split screen multiplayer mode. Up to four players may join the match. After all players have joined, select Continue to progress to the Multiplayer lobby. In this lobby, the map, game mode and game rules can be modified before starting the match.